

Abilities

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1 Introduction

I was reading something about Abilities in the 3rd Edition and the idea came to me. Then while playing one day, I really needed an ability from another character to get myself out of a jamb and began the concept for this deck of cards. These 85 Abilities are culled from the "Official" Characters only, that is to say only those characters made by Games Workshop. That should be plenty. However, I encourage the Talisman Populace at large to create more. Essentially, Abilities can now be gained just like Strength, Craft and so on.

2 Gaining Abilities

- Abilities are Gained as the result of an Encounter or they may be purchased. When a player is allowed to purchase a Spell or Scroll, they may pay an additional Gold and instead, choose an Ability.
- Should a player draw an ability they already possess, they may discard and draw another.