

# Magic Items

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Here's a new concept, which I think, works well (all bragging intended). As characters roam the board(s) they will discover magical items. These items are created especially for a character. For example there is the Ghoul's Skull and the Satyr's Pan Pipes. If the specific owner possesses it, the Item becomes a Talisman just for them. Other characters may use or have use for any given Item but it will not be a Talisman for them. Get the picture?