Talisman Alternate Endings

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If any rules do not work for you, change them to best 4 suit your game. Have Fun!

1 Guillotine Axe

- 1. Owner rolls 2d6 for weapon bonus, and may use this number as either Strength or Craft.
- 2. Owner must teleport to another player and challenge them to death.
- 3. Guillotine Axe can destroy any selected object plus take a life.
- 4. If the Guillotine Axe is destroyed or taken by another player it is forever lost. A new card will then replace it in the crown of command.

2 Bloodsucker

- 1. Roll 3d6 for her Strength and 3d6 for her Craft.
- 2. She absorbs all wolves, werewolves, vampires or bats in the graveyard, or in play, as her total number of lives.
- 3. She alternates her attacks with Craft (death spell) one round then Strength (vampire bite) the next.
- 4. A player who has been bitten will become undead and unable to heal these lost lives.

3 Granite Monolith

- 1. Roll 5d6 for Strength and 1d6 for Craft. It has 3 lives
- A player may lower its attributes by one point with each discarded item. (roll 1-4=Strength 5-6 =Craft)
- 3. Monolith automatically crushes one random item each round of combat.
- 4. If the player has no items to crush they lose their choice of one Strength or one Craft.

4 Paraplegia Worm

- Roll 1d6 for Strength and 1d6 for Craft. It has 1-6 lives.
- Dragon (swarm spell) calls all dragons in the graveyard, or in play, to its aid. Each dragon will add one point to its attributes (1-3=Strength 4-6=Craft)
- 3. Worm alternates attacks with Strength (dragon bite) one round then Craft (particle breath) the next.
- A player may lower its attributes by one point with each discarded item or follower. (1-3=Strength 4-6=Craft)

5 Emperor Toad

- 1. He turns all players to toads (permanent) They may not use any items or spells.
- Monsters drawn or in play will hunt the toads by moving one space towards them each round.
- 3. Toads are cursed. If they hop backwards they will lose one life.
- 4. If a player has been a toad during the game, they will be crowned as champion. (Winner)
- If more than one player has been a toad during the game. They will fight as original characters to the death. (Winner)