

# TIMELORDS

## *Unknown*

### 1 Introduction

The Dragon King has set his sights on conquering the entire Cosmos. The High Council of Timelords has determined to send their best agent in order to restore balance in the universe. Called upon by the White Guardian, the one known as The Doctor has been sent through the Timescape to recover the Crown of Command. Naturally, all of his various "selves" are capable of interacting to accomplish this most important of missions, and his companions have also been placed in the Danger Zone in order to assist him. As always, the Doctor's arch-enemy, The Master has also turned up and has his own reasons for seeking the Crown of Command. Perhaps with this, he can use it toward his evil ends of conquering the universe.

4. Instead of making an attack, you may offer the "gift of Rassillon" to any character you land on. Send them to the Rad Zone and Command their next move.

### 2 Master Level Characters

#### 2.1 Lord President

In order to become Lord President, a Timelord or equivalent character must go to the Sentinel Outpost and announce his candidacy. (Encounter the Space). Following this, the character must obtain the Rod (Rod of Ruin), the Sash (Magic Belt), the Crown (Solomon's Crown), and the Great Key (Golden Key). Once this is done, the character must return to the Sentinel Outpost and attempt to Enter the Matrix. Roll 3d6. If the result is greater than the character's total craft, the character's mind has been rejected, and they must spend the next turn recuperating. If the character's mind is accepted, they may take the Lord President character card. The Magister and Keeper are Timelord-Equivalent characters.

#### LORD PRESIDENT

Start: SENTINEL OUTPOST

STR- (0) CRAFT- (+2)

1. Your mind joins with all previous Presidents of the High Council of Timelords. Gain 2 craft. You also gain 4 lives. If you regenerate, you lose the title of Lord President.
2. You always have a spell.
3. While you are Lord President, you cannot be tried, judged, taxed, imprisoned, or enslaved.