



# RANGED COMBAT

BY BLUDGEON

WHENEVER A BATTLE OCCURS, IF THE CHARACTER HAS A RANGED WEAPON, HE CAN USE IT BEFORE THE BATTLE.

A CHARACTER THAT DECIDES TO USE RANGED WEAPON ROLLS 1 DIE AND ADDS THE NUMBER PRINTED ON THE RANGED WEAPON.

*VS. ENEMY:* IF THE TOTAL NUMBER IS HIGHER THAN THE ENEMY'S STRENGTH, THE CHARACTER KILLS THE ENEMY BEFORE THE BATTLE. IF THE TOTAL NUMBER IS EQUAL OR LOWER THAN THE ENEMY'S STRENGTH, THE RANGED ATTACK WAS NOT SUCCESSFUL AND THE BATTLE TAKES PLACE AS NORMAL.

*VS. CHARACTER:* IF THE TOTAL NUMBER IS HIGHER THAN THE OPPOSING CHARACTER'S STRENGTH, THAT CHARACTER LOSES 1 LIFE BEFORE THE BATTLE (THE BATTLE DOESN'T TAKE PLACE). IT IS NOT POSSIBLE TO TAKE AN OBJECT OR GOLD FROM A CHARACTER DEFEATED WITH A RANGED WEAPON. IF THE TOTAL NUMBER IS EQUAL OR LOWER THAN THE OPPOSING CHARACTER'S STRENGTH, THE RANGED ATTACK WAS NOT SUCCESSFUL AND THE BATTLE TAKES PLACE AS NORMAL.

- IF THE BATTLE TAKES PLACE BETWEEN 2 CHARACTERS AND BOTH HAVE A RANGED WEAPON THEN BOTH CAN USE IT BEFORE THE BATTLE.
- RANGED WEAPONS CANNOT BE USED BEFORE PSYCHIC COMBAT.
- SINCE A RANGED WEAPON IS STILL A WEAPON, A CHARACTER THAT USES A RANGED WEAPON IS NOT ALLOWED TO USE ONE IN THE ACTUAL BATTLE.
- ABILITIES THAT AFFECT BATTLES (SUCH AS FIGHTER'S ABILITY TO ROLL 2 DICE) CANNOT BE USED WITH RANGED WEAPONS.
- FIGHTER CAN USE ONE, RANGED WEAPON DURING RANGED COMBAT AND THEN THE SECOND WEAPON DURING BATTLE, HE CANNOT USE 2 RANGED WEAPONS.
- SOME CARDS ALLOW CRAFT ENEMIES TO BE ATTACKED IN RANGED COMBAT. IN SUCH CASES, TREAT THEIR CRAFT AS STRENGTH FOR THE PURPOSE OF RANGED COMBAT RULES.

BOARD AND WHERE TO BUY NEW EQUIPMENT:  
VILLAGE: SLING 2G, SHORIBOW 3G

CITY: CROSSBOW 3G, LONGBOW 3G

## NEW KEYWORD:

THIS OBJECT OR FOLLOWER SLOWS YOU DOWN. WHEN YOU ROLL FOR MOVE, REDUCE THE RESULT BY ONE. IF THE END RESULT WOULD BE ZERO, THEN YOU LOSE YOUR CURRENT TURN INSTEAD OF MOVING.

