

# The Unhollow

“Shy77”

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## 1 Introduction

1. The Board is set so that the Forest entrance is next to the expansion's entrance.
2. The Unhollow Region starts Hollow. Whenever you are instructed to draw cards, you must draw from the Unhollow deck (unless stated otherwise by a space or card).
3. You may use the Hollow/Unhollow token to track the change.
4. Characters may purchase the following new Objects at the Village:
  - (1G) Quiver of Arrows
  - (2G) Bow
  - (4G) Two-handed Sword
  - (5G) Greataxe
  - (5G) Full Plate Armour
5. Characters may purchase the Heavy Horse at any Stables for 2 Gold. The Riding Horse from the Stables deck has been replaced with a new variant which adds up to 2 to the movement die instead of rolling one additional die.

## 2 New types of Objects

**TRINKET** This object does not count towards your maximum number of objects you can carry.

**Two-handed Weapon** You may not use a shield or any other weapon simultaneously with a Two-handed Weapon.

Have fun!